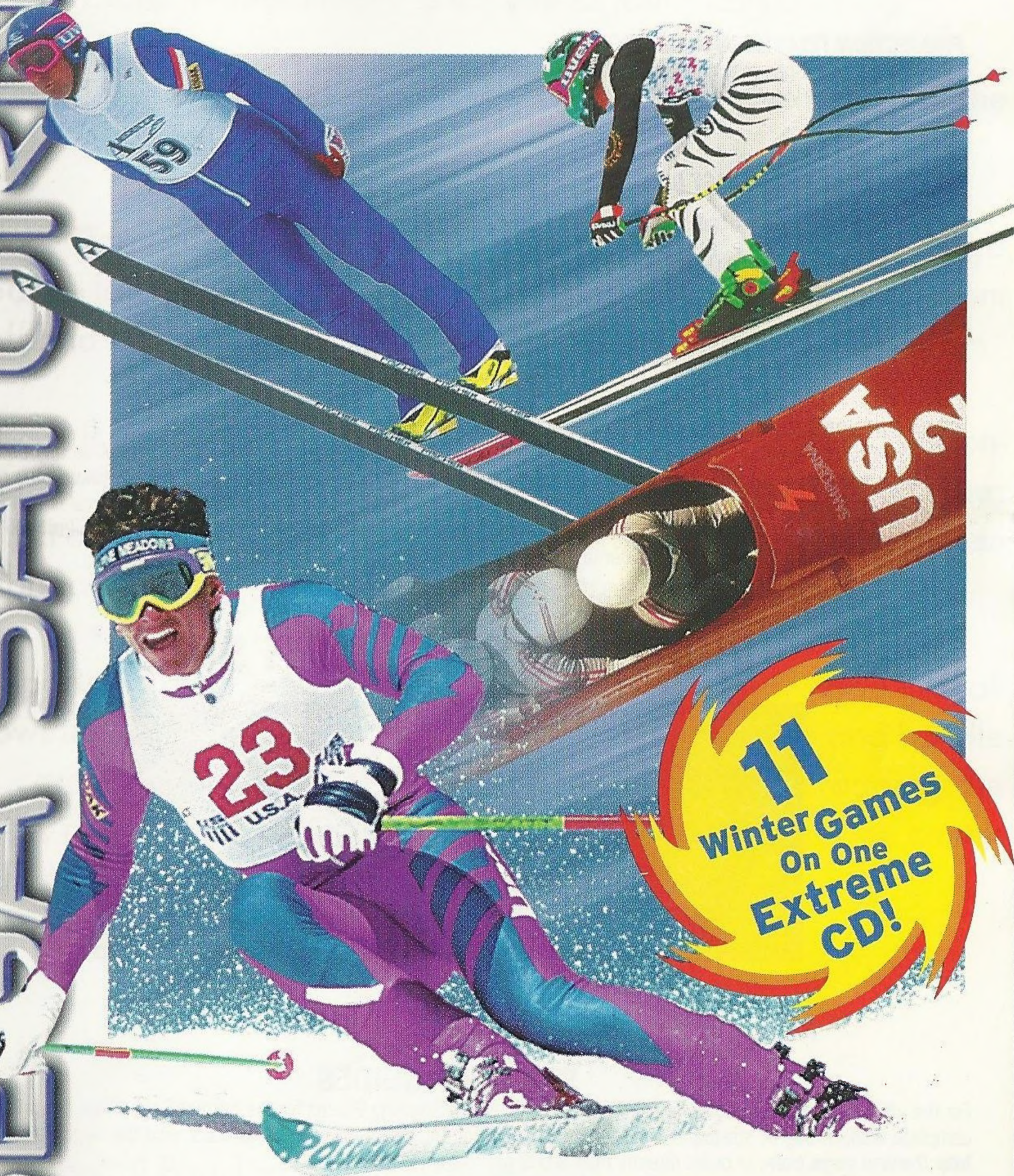


A SEGA EXCLUSIVE

Winter Heat™

®

SEGA SATURN



11
Winter Games
On One
Extreme
CD!

SEGA
SPORTS™

EVERYONE
TM
E
CONTENT RATED BY
ESRB

81129

WARNINGS

Read Before Using Your Sega Video Game System

EPILEPSY WARNING

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns of flashing lights. Exposure to certain patterns or backgrounds on television screens while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game - dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement or convulsions - IMMEDIATELY discontinue use and consult your physician before resuming play.

PROJECTION TELEVISION WARNING

Still pictures or images may cause permanent picture tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.

HANDLING YOUR COMPACT DISC

- ☐ The Sega Saturn compact disc is intended for use exclusively on the Sega Saturn System.
- ☐ Avoid bending the disc. Do not touch, smudge or scratch its surface.
- ☐ Do not leave the disc in direct sunlight or near a radiator or other source of heat.
- ☐ Always store the disc in its protective case.

SEGA SATURN VIDEO GAME USE

This CD-ROM can only be used with the Sega Saturn System. Do not attempt to play this CD-ROM on any other CD player; doing so may damage the headphones and speakers. This game is licensed by SEGA for home play on the Sega Saturn System only. Unauthorized copying, reproduction, rental, public performance of this game is a violation of applicable laws. The characters and events portrayed in this game are purely fictional. Any similarity to other persons, living or dead, is purely coincidental.

VISIT SEGA'S INTERNET SITES



STRATEGY GUIDES

For the ultimate in insider gameplay information, Sega offers Strategy Guides for the hottest Sega titles, containing complete walk-throughs, strategies, secrets and codes. To order, call **1-888-SEGA-SALES**, visit the Sega Store @ <http://www.sega.com>, or order directly from a 900 gameplay counselor.



**Learn SEGA game secrets
from the masters. Call Now.**

U.S.: 1-900-200-SEGA \$0.95/min (recorded), \$1.50/min (live)

Must be 18 or have parental permission.

TDD Phone required. Sega of America

Canada: 1-900-451-5252 US \$1.50/min (recorded/live)

Starting Up

1. Set up your Sega Saturn system as described in its instruction manual. Plug in Control Pad 1. For two-player games, plug in Control Pad 2. For more than two players, use the Sega 6 Player™ Multiplayer Adapter (sold separately).

Note: *Winter Heat*™ is for one to four players.

2. Place the *Winter Heat* disc, label side up, in the well of the CD tray and close the lid.

3. Turn on the TV or monitor and the Sega Saturn. The Sega Saturn logo appears on screen. If nothing appears, turn the system off and make sure it is set up correctly before turning it on again.

4. If you wish to stop a game in progress and return to the on-screen Control panel, simultaneously press Buttons A, B, C and Start on the Sega Saturn Control Pad. When the game Title screen appears press again to go to the on-screen Control panel.

Important: Your Sega Saturn CD contains a security code that allows the disc to be read. Be sure to keep the disc clean and handle it carefully. If your Sega Saturn system has trouble reading the disc, remove the disc and wipe it carefully, starting from the center of the disc and wiping straight out toward the edge.



Now things are really heating up!

Eleven of the world's top super-athletes are going for the gold in a silvery world of ice and snow. There are eleven events in five fields: Alpine, Sled, Nordic, Skate and New Wave. And every event requires a full day's supply of muscles, guts and technique.

Who's got the cool to walk off with the Winter Heat crown?



Contents

Getting Started	4
Take Control	5
Options	6
Game Configuration	8
Game Modes	9
Let The Games Begin!!	
Speed Skiing	12
Ski Jumping	13
Downhill	14
Short Track Speed Skating	15
Skeleton	16
Slalom	17
Aerial	18
Bobsleigh	19
Speed Skating	20
Snowboard	21
Cross-country	22
The Competitors	23
Winter Heat Point Tables	27
Credits	28

Getting Started

After the Sega and Sega Sports logos, the Title screen appears. Press Start to bring up the Main Menu, or wait a few seconds to see the game demo. At any time during the demo press Start to bring up the Title screen.



From the Main Menu you can choose to play one of the game modes (see page 9), or change features of the game in Options.

Choose the 11 Event Heat to compete in all eleven events. In Arcade Mode, you've got to beat the qualifying criteria for an event, or you're out of the competition! Individual Match offers you unlimited opportunities to perfect the event of your choice. In Custom Heat mode, you can create your own unique competition.

Press the D-Pad up or down to highlight your choice, and press Button A or C to select.



Take Control!

The following section describes the *Winter Heat* default control configuration.

Sega Saturn Control Pad™

Button

Start

D-Pad

Button A

Button B

Button C

Button X

Button Y

Button Z

Button L

Button R

Pre-game

Confirms selection

Highlights selection

Confirms selection

Cancels selection

Confirms selection

No function

No function

No function

No function

No function

During Play

Pause

Moves character

Speed Button

Action Button

Speed Button

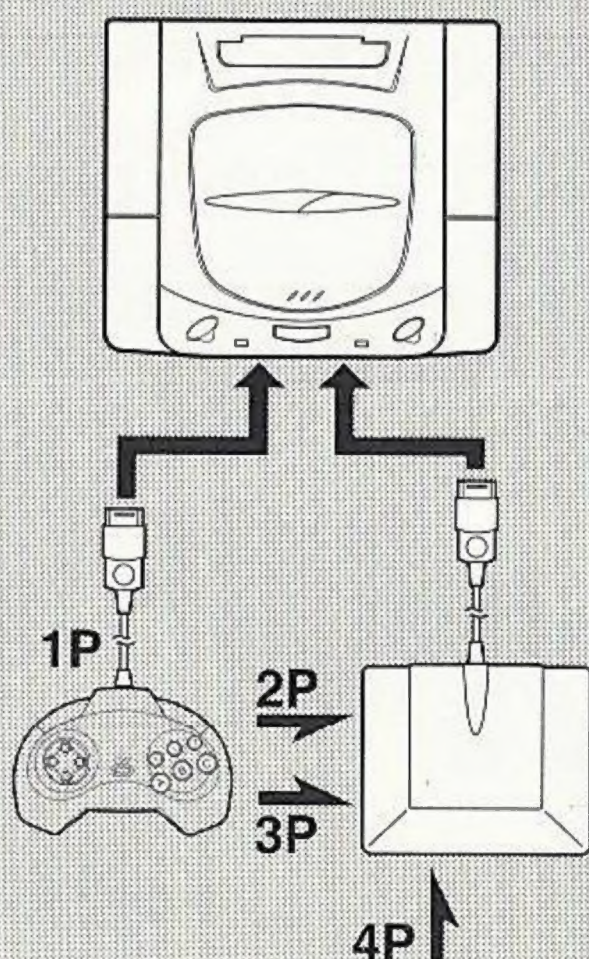
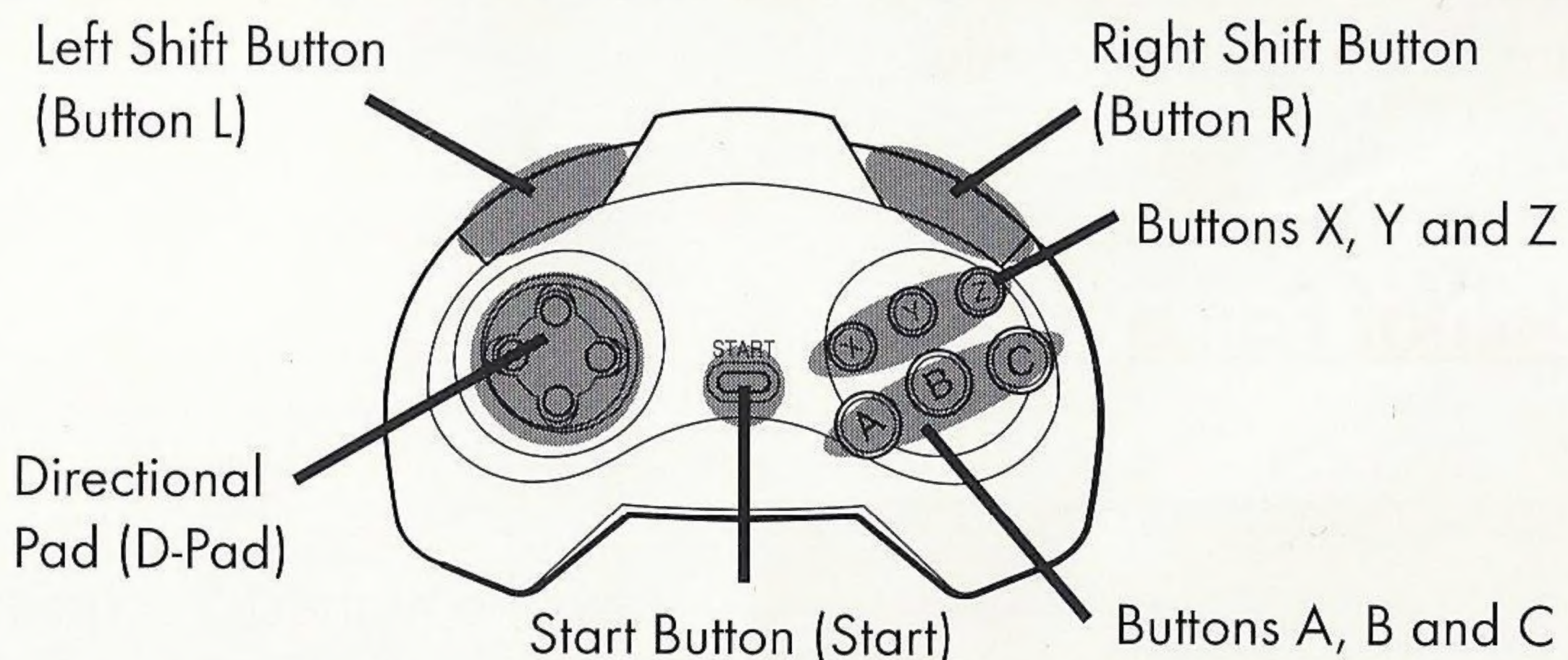
No function

No function

No function

No function

No function



3P, 4P Play

For three or four player games, use the Sega 6 Player™ Multiplayer Adapter (sold separately).

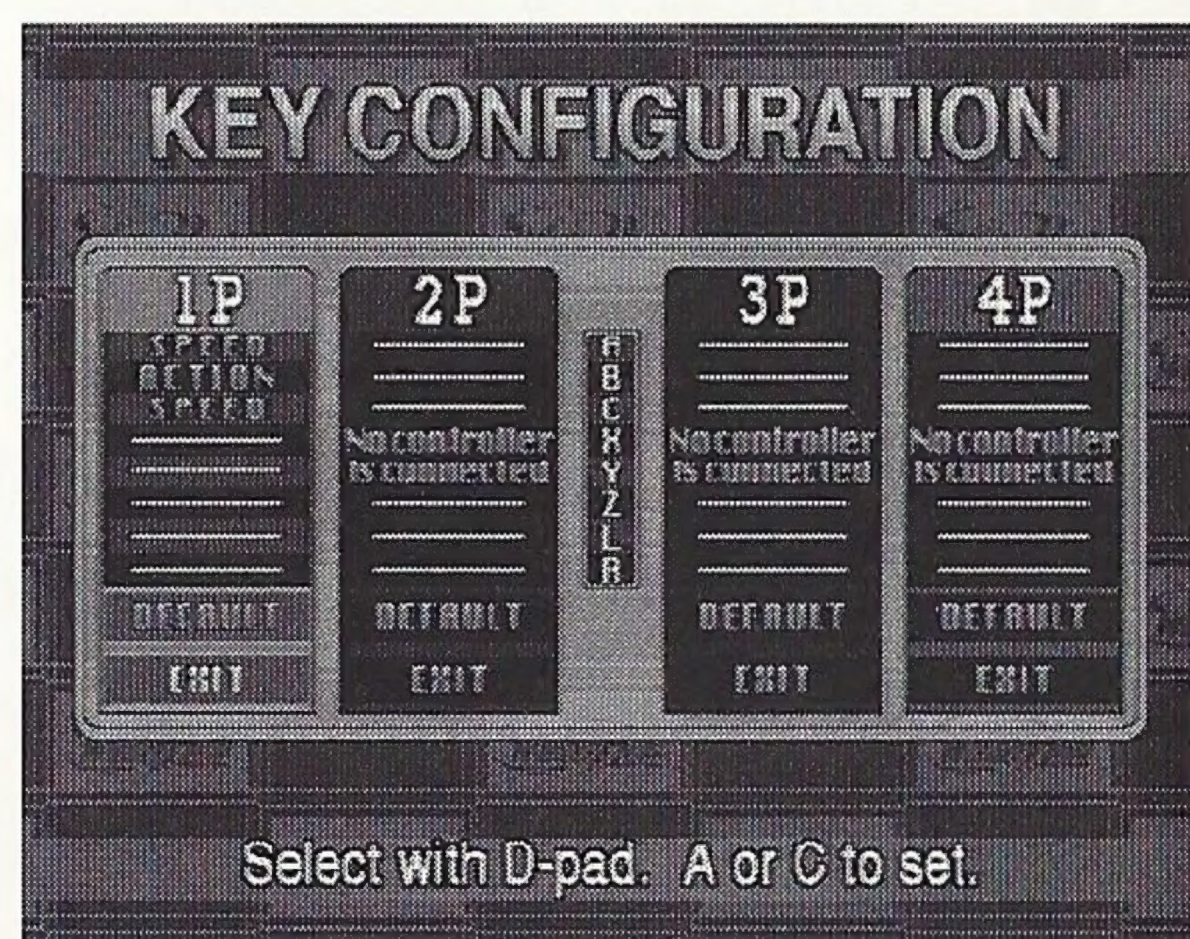
Options Menu

Game Configuration (see page 8)

Key Configuration

In this screen each player's current Control Pad button settings are shown parallel to the button labels on a central column.

Press the D-Pad up or down to highlight a button setting and press left or right to change the function of that button (ACTION, SPEED or no function).



Highlight and select (by pressing Button A or C) DEFAULT to reset your Control Pad settings to the default settings. Select EXIT to return to the Option Menu.

Hall of Fame

RANK	NAME	REC.	DATE
1	H Y	46.00	'97 Dec. 16
2	ARA	47.00	'97 Dec. 16
3	AN3	48.00	'97 Dec. 16
4	K M	49.00	'97 Dec. 16
5	SGH	50.00	'97 Dec. 16

Press <=> to display other modes' records.
Press B to Return to Option Menu.

View the highest 5 scores in each event or mode. For a particular mode's high scores, highlight one of the scores and press Button A or C to see a rundown of the performances for each event.

Sound Test

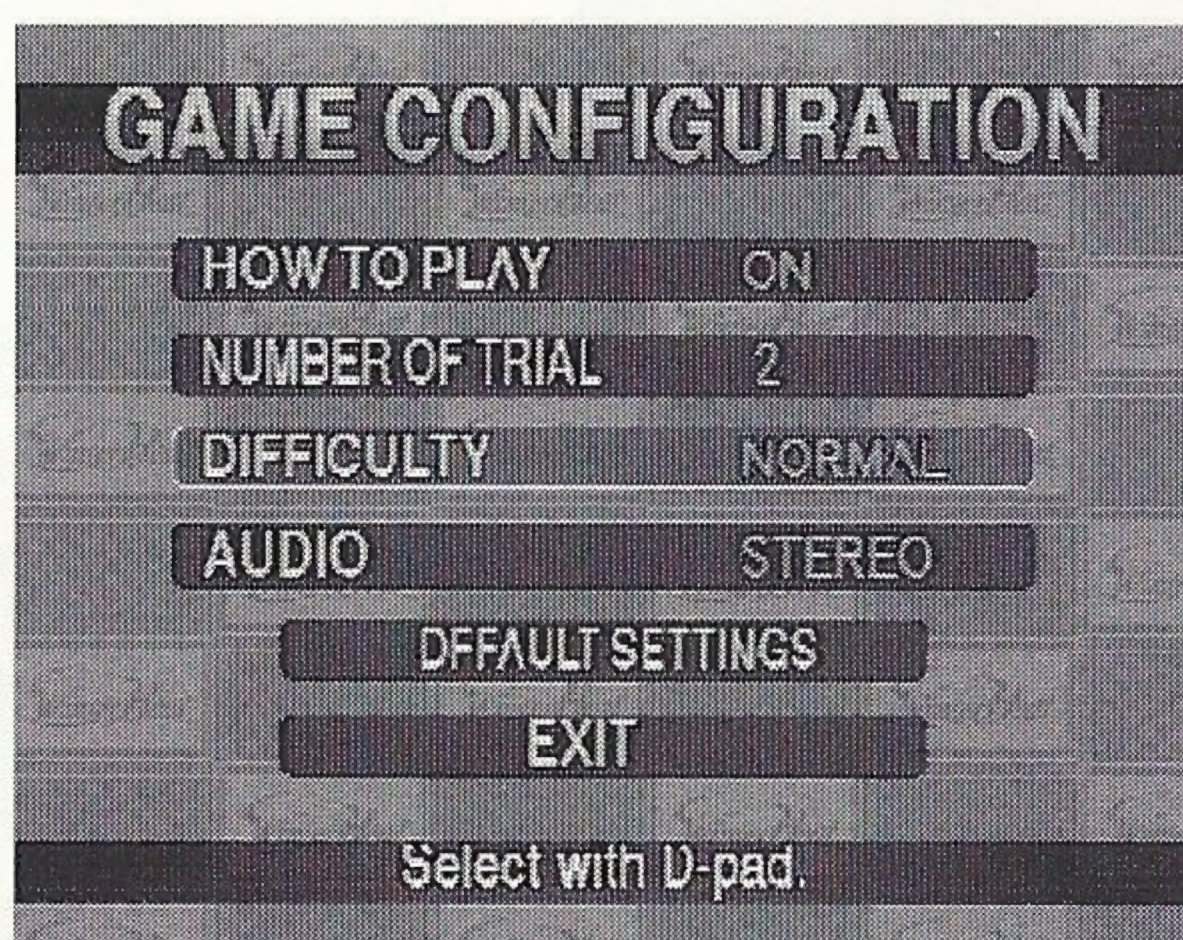


With this feature sample any of the background music (BGM), SPEECH, or sound effects (EFFECT) tracks from *Winter Heat*. Press the D-Pad up or down to highlight the category of your choice (BGM, SPEECH or EFFECT). Press the D-Pad left or right to select a track, then Button A or C to play it. Press Button B to stop the track. Select EXIT and press Button A or C to return to the Option menu.



Game Configuration

To change a feature, press the D-Pad up or down to highlight it, and left or right to change the setting.



HOW TO PLAY (ON/OFF)

If ON is selected, an explanation of how to use the Control Pad for each event is displayed before event starts.

NUMBER OF ATTEMPTS (1 – 3)

Some events allow you more than one attempt to qualify. Adjust this number here.

DIFFICULTY (EASY, NORMAL, HARD, HARDEST).

The more difficult the game, the more challenging it becomes to qualify in Arcade events.

AUDIO (STEREO/MONO)

Choose between stereo and mono sound output.

Select DEFAULT SETTINGS to restore the default settings for the above items.

When you have finished making adjustments, press Start or highlight EXIT and press Button A or C.

Game Modes

11 Event Heat

After the Character Select screen and World Record display screen, the first of the eleven events begins.

In this mode you compete in all the events. It is your responsibility as a decent hard working citizen to get as many points as possible.



Arcade Mode

Compete in the eight original arcade events over two days. In this mode, you need to do well enough in each event to qualify for the next.

If you flake out and don't make the qualifying event limit, the Continue screen appears. Press Start before the timer reaches zero to go for the gold again. The Arcade Mode Game Select screen appears when you choose to continue.

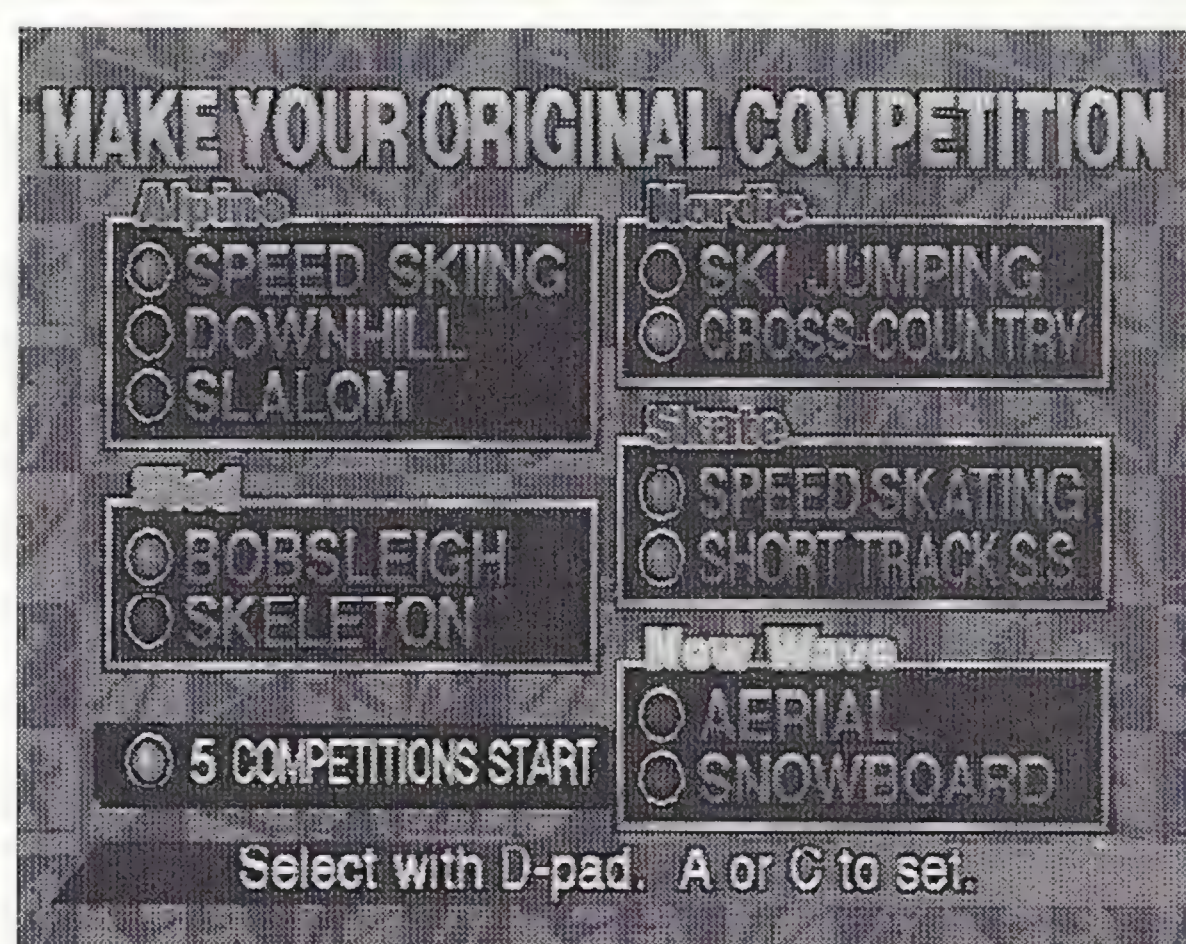
Individual Match

As with the other modes, the Character Select screen appears first. Select the event you want to practice from the Game Select screen. Press the D-Pad left or right to highlight the event, and press Button A or C to select. The Game Select screen appears each time you finish an event.



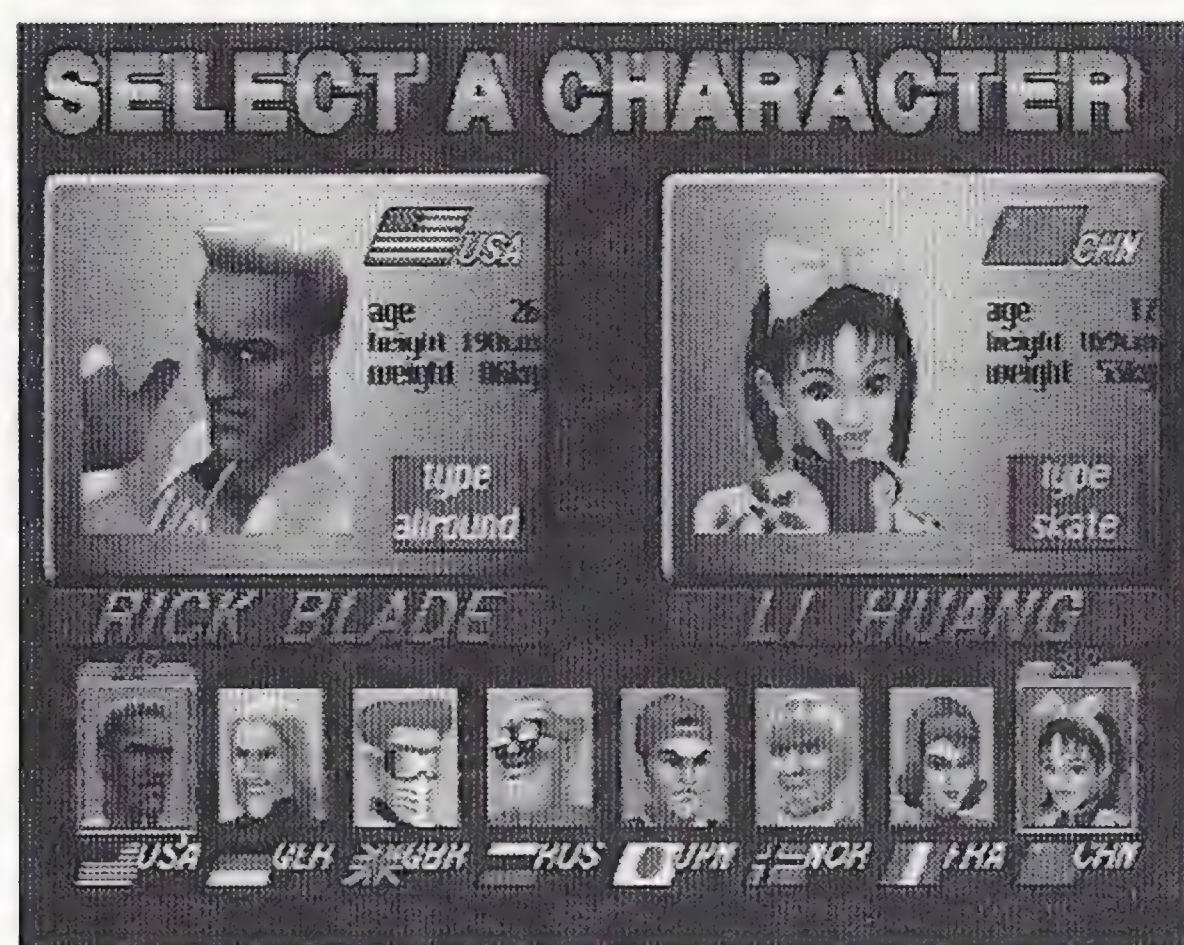
Custom Heat

Select your own favorite events to be included in this special competition. Press the D-Pad up or down to highlight an event you want to include, then press A or C to confirm. Select up to eight events, then select the green START lamp to begin the heat.



Character Select

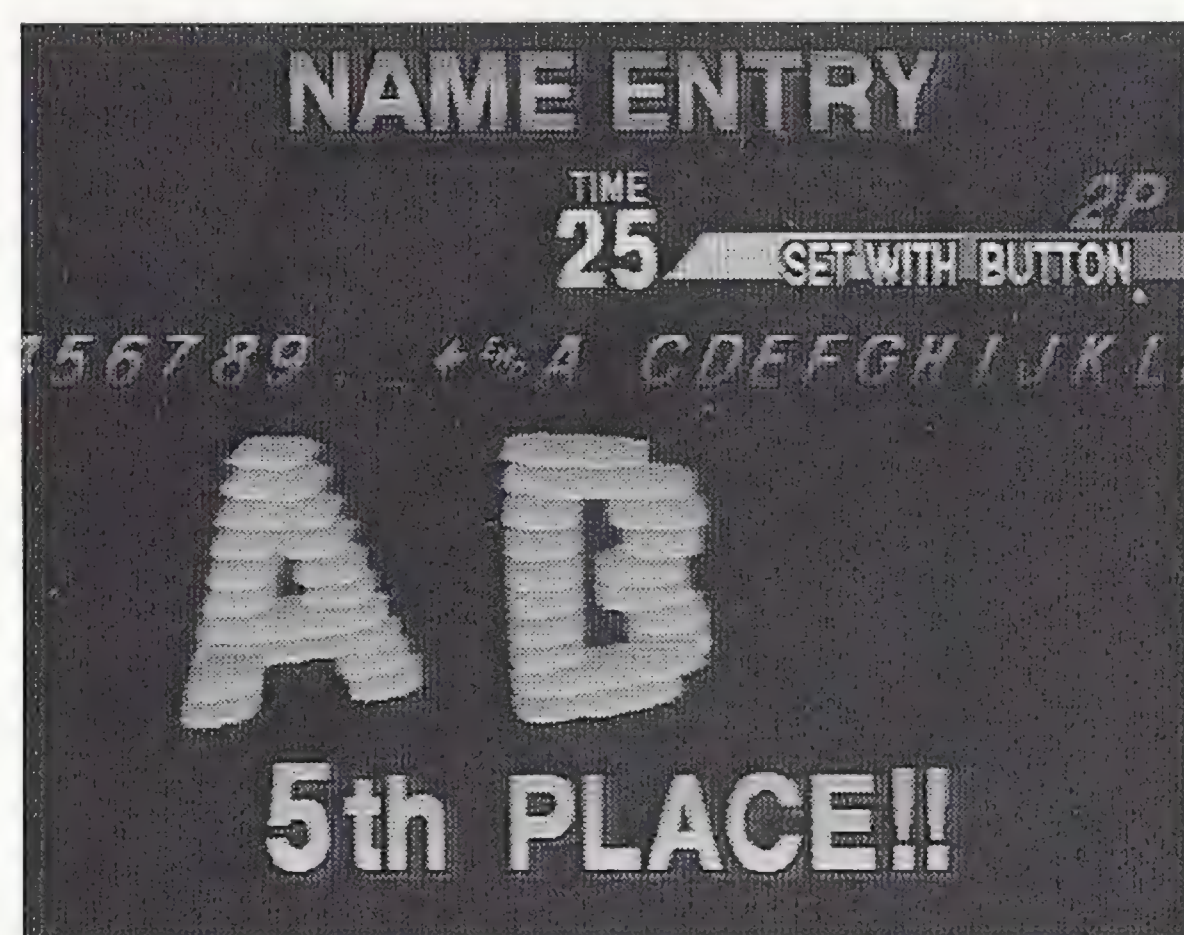
Press the D-Pad left or right to highlight a character, and select by pressing Button A or C.



Name Entry

For outstanding performances, you are invited to enter your initials in the record books. You are asked to do so when:

- Your overall score for all of the events in the 11 Event Heat mode or Arcade mode is in the top five.
- Your score for one of the events in 11 Event Heat mode or Arcade mode is in the top five.



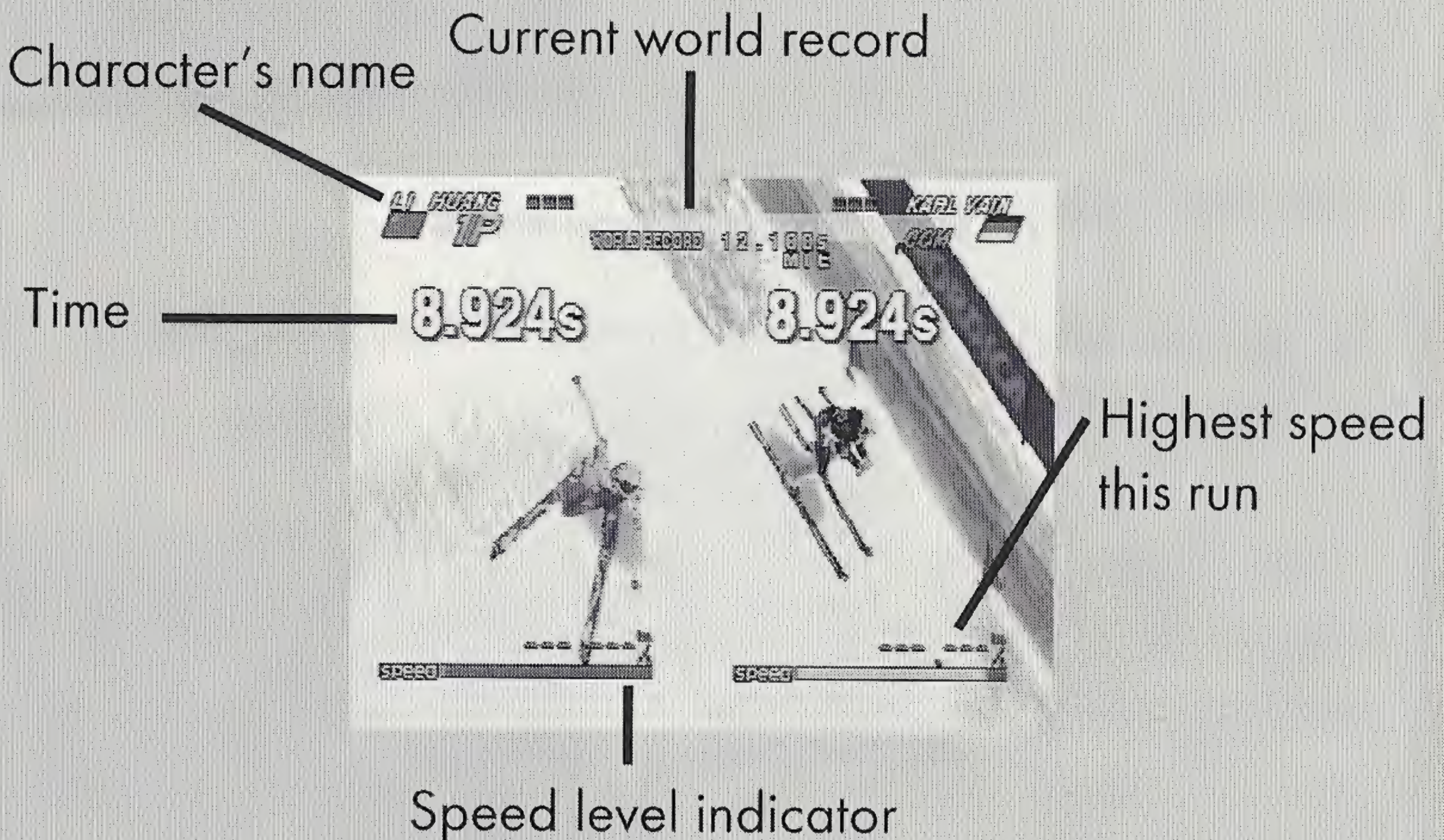
Press the D-Pad left or right to highlight a character, and press Button A or C to select. Highlight the arrow and press a Confirm Button to delete a character. When finished, highlight END and press Button A or C.

Note:

- The Name Entry screen appears only the first time you score in the top five. Your initials are added to the record books automatically should you score in the top five again.

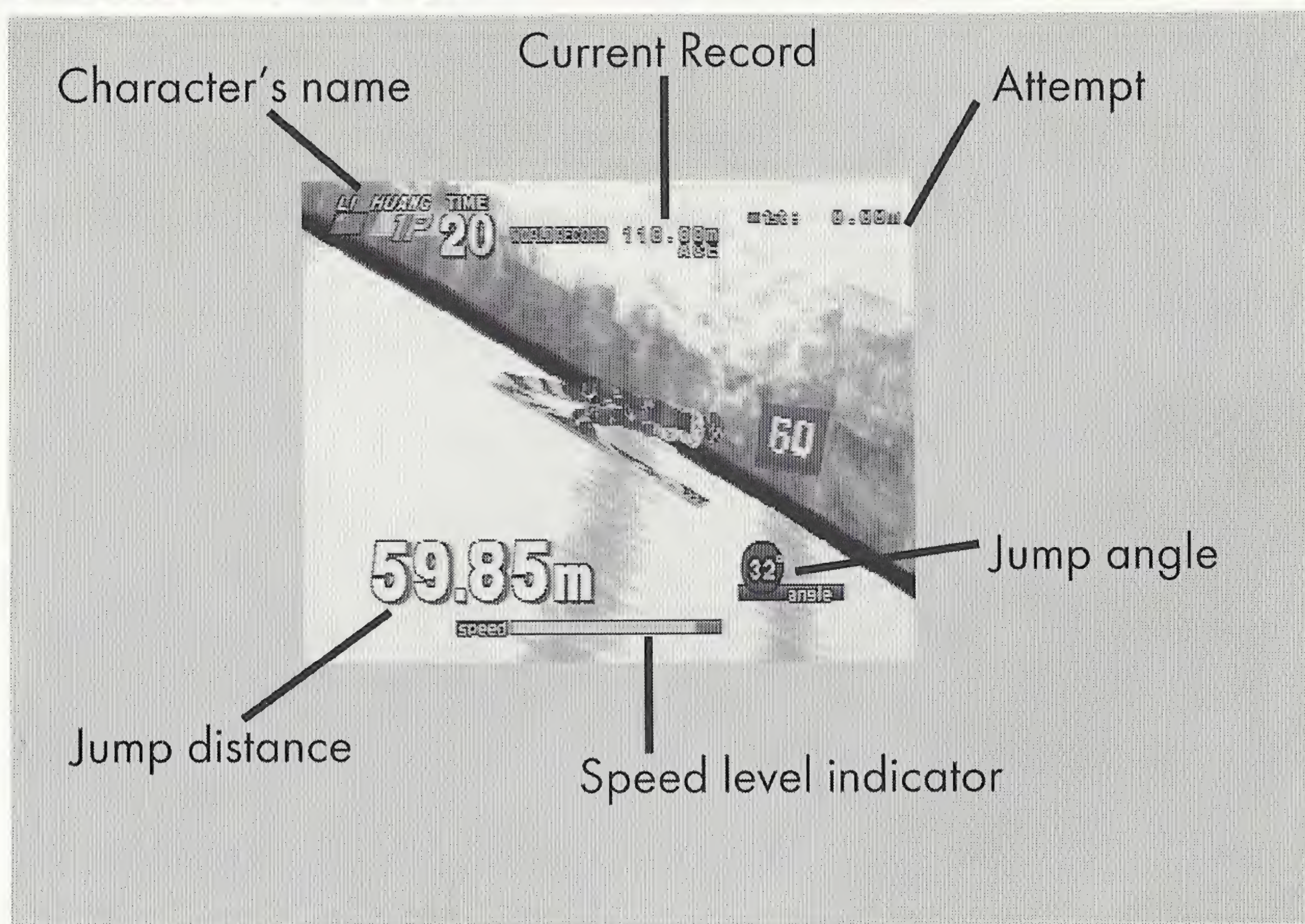
Let The Games Begin!!

Speed Skiing



Once "GO" appears on the screen, press a SPEED Button as rapidly as possible to make your skier go as fast as possible. The D-Pad is not used in this event.

Ski Jumping

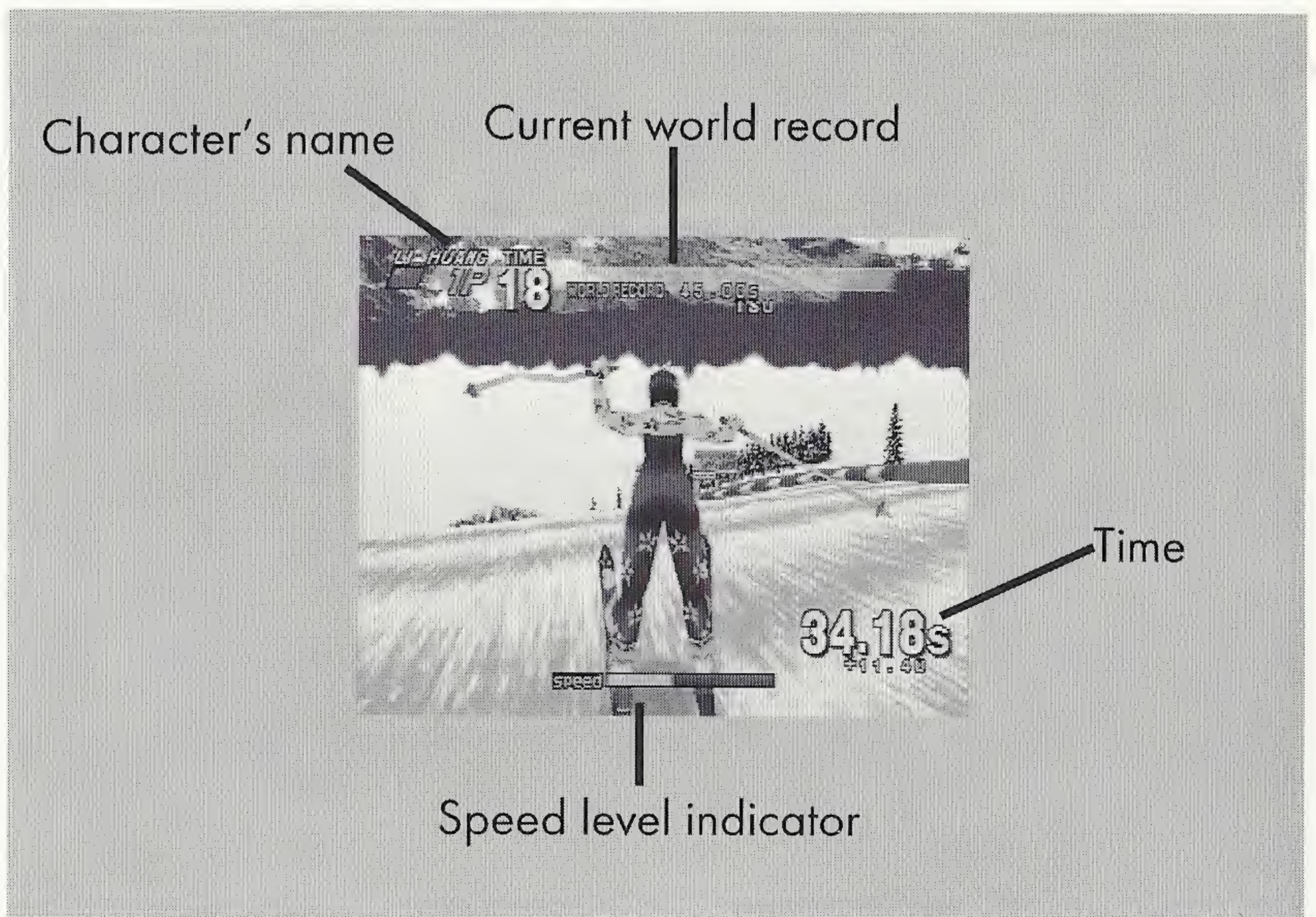


Press an SPEED Button to start your jumper's descent down the ski jump. Repeatedly press a SPEED Button as fast as possible to gain speed.

Just before the red line marking the end of the jump slope, press an ACTION Button to set the angle of the jump. The longer you hold the button, the steeper the angle becomes.

To ensure a smooth landing, press an ACTION Button when you think your character is about to touch down.

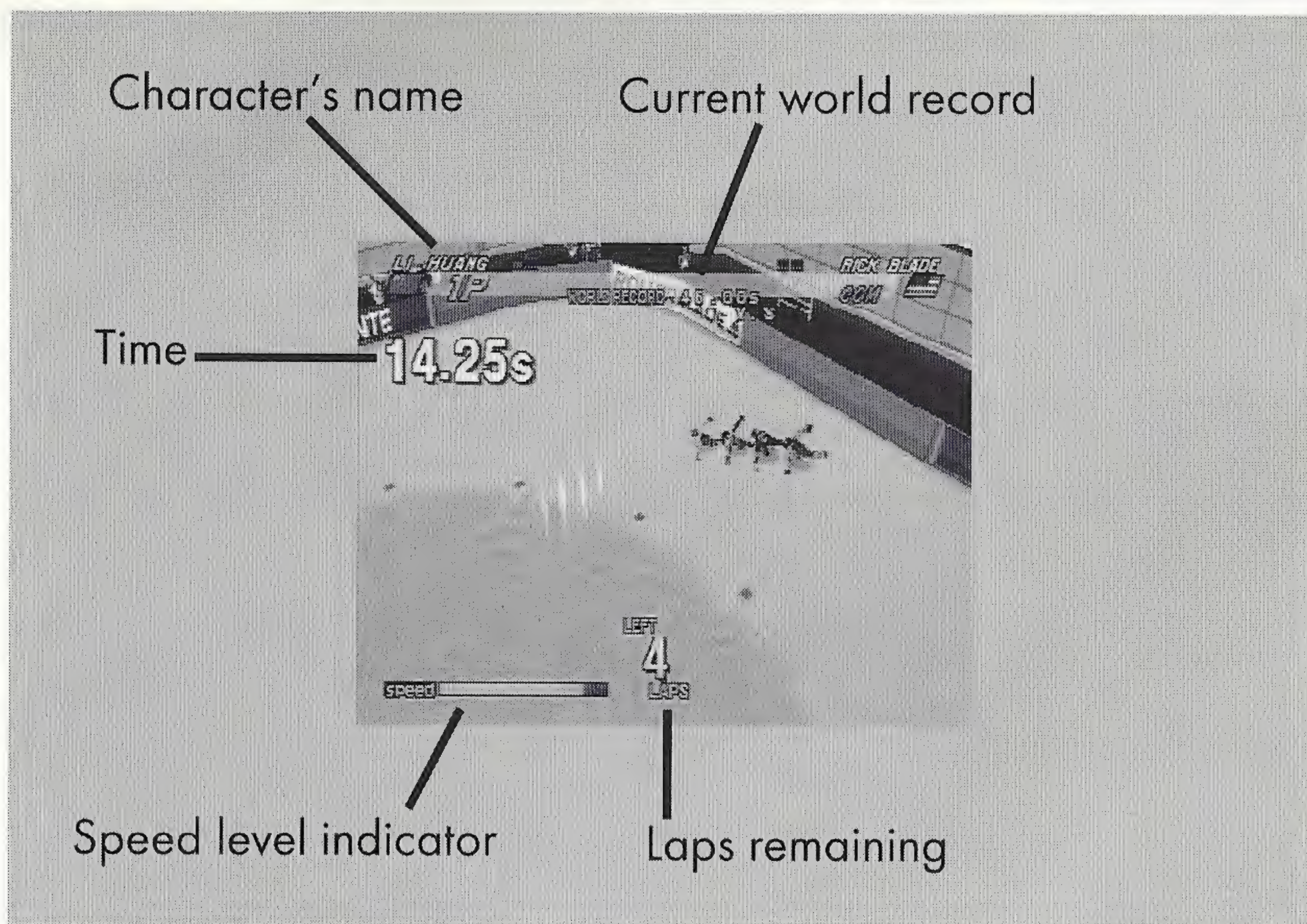
Downhill



Once "GO" appears on the screen, repeatedly press a SPEED Button for an initial push off. Once you've gained enough initial speed, stop pressing the SPEED Button and concentrate on steering through the course using the D-Pad.

There are a number of jumps in the course. A triangular warning sign appears to warn you of a jump ahead. To land successfully, press an ACTION Button before the edge of the jump (indicated by red stripes). Timing is of the essence.

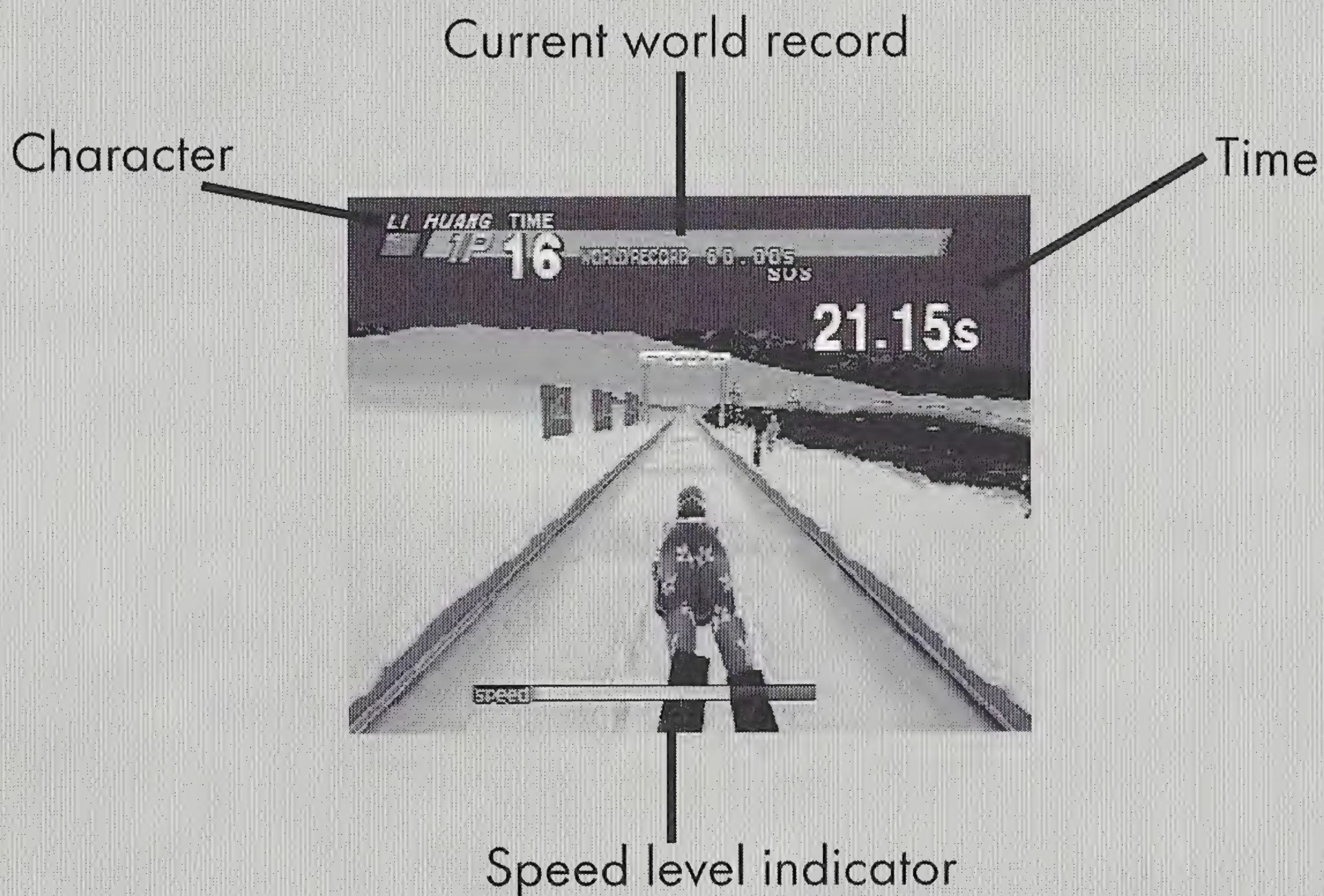
Short Track Speed Skating



This event requires speed, dexterity and a certain amount of cunning.

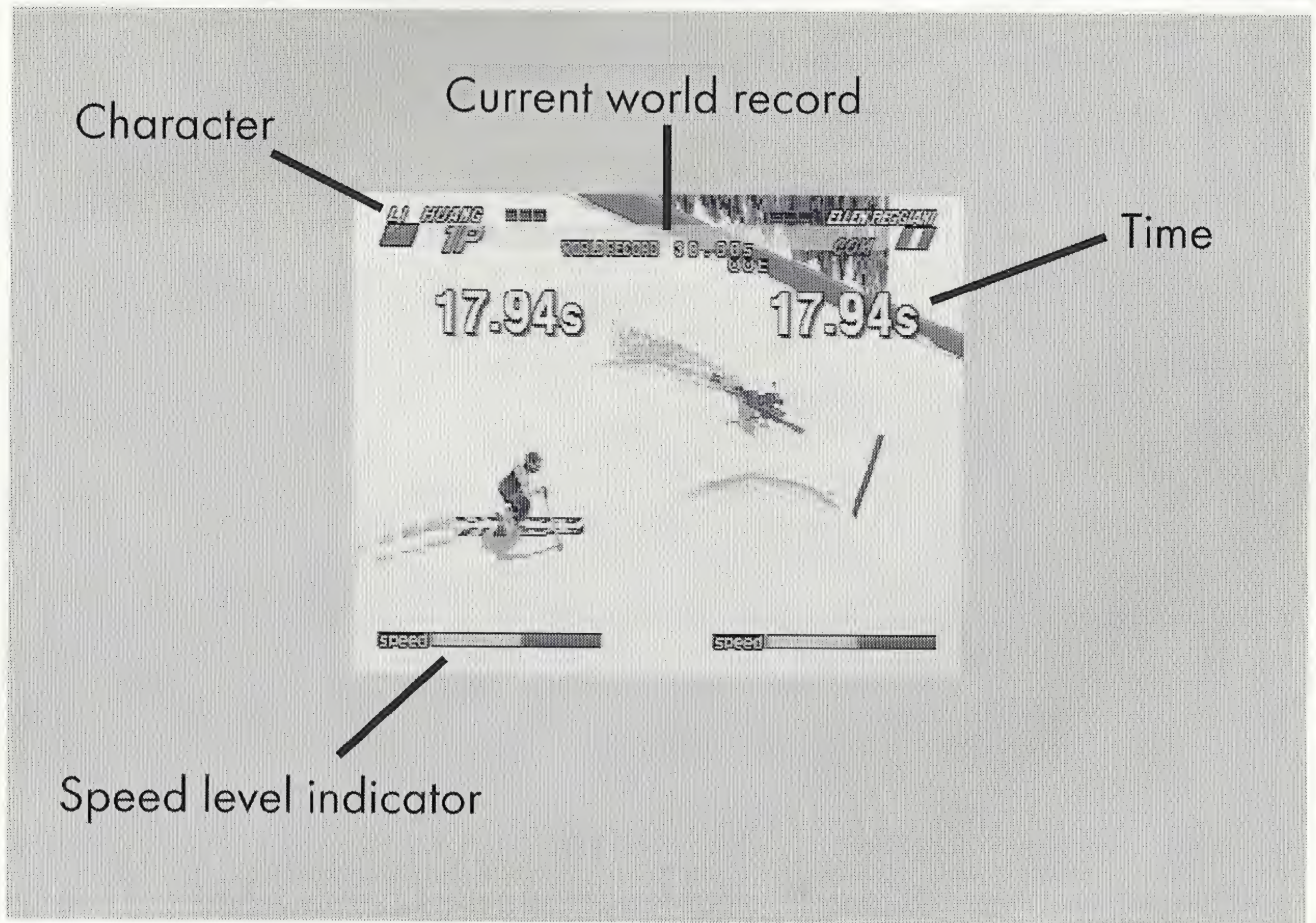
Once "GO" appears on the screen, press a SPEED Button rapidly to skate at speed. Press the D-Pad to maneuver your character through the field and pass the finish line first.

Skeleton



Once "GO" appears on the screen, you can start the push off. Repeatedly press a SPEED Button as fast as possible to gain a good initial speed. Press an ACTION Button to jump onto the sled. During the run, keep a smooth line around the corners by pressing the D-Pad to avoid hitting the sides. Also, during the run the ACTION button acts as the brake.

Slalom



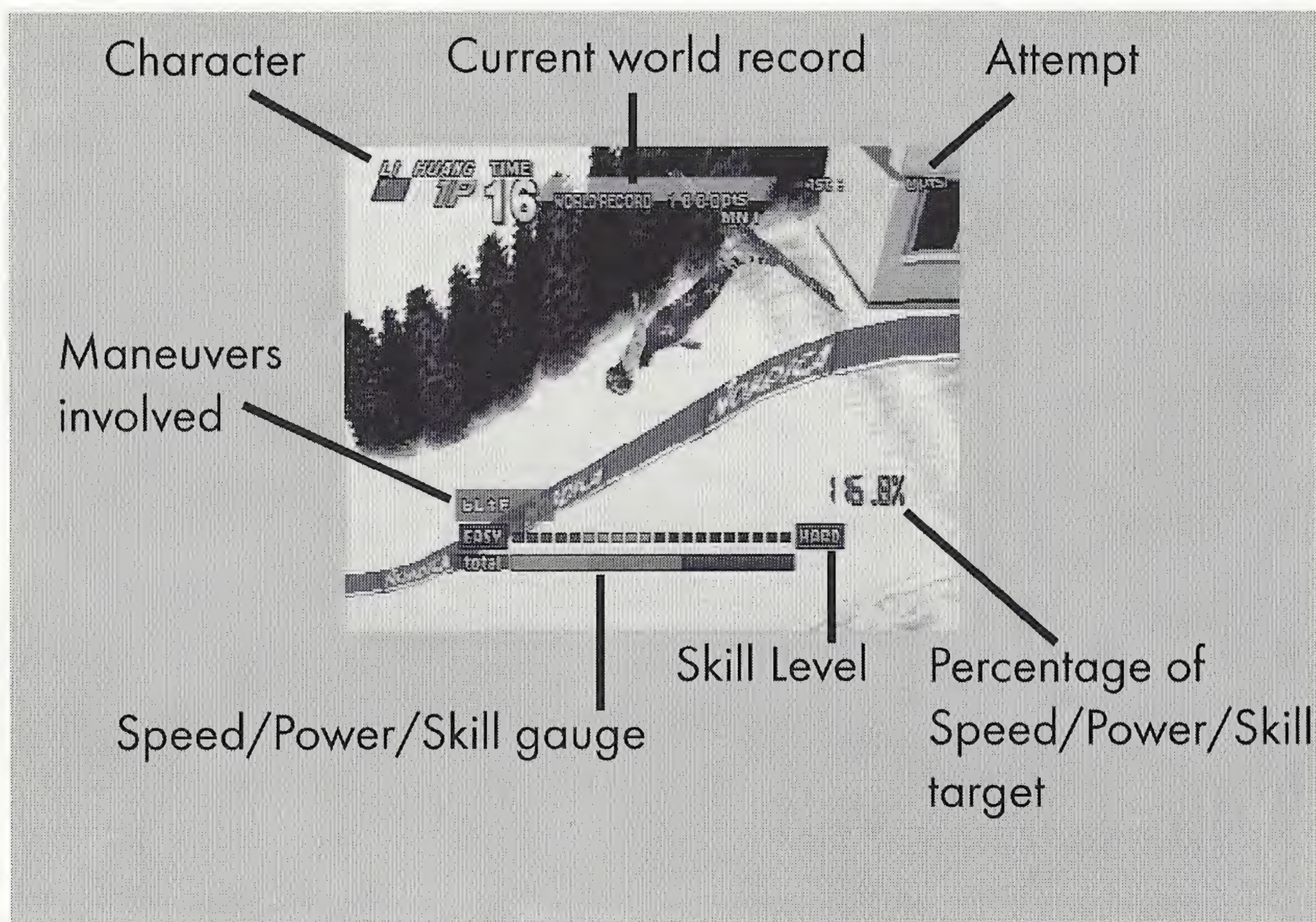
Once "GO" appears on the screen, press a SPEED Button as rapidly as possible to gain speed.

In order to ski to the left or right of a pole, press an ACTION Button as you approach the pole – your skier will automatically adjust his or her stance to negotiate the pole as tightly as possible.

Timing is everything. If your timing is off slightly, your skier hits the pole awkwardly and is put off balance temporarily, thus losing valuable time.

Note: The D-Pad is not used in this event.

Aerial

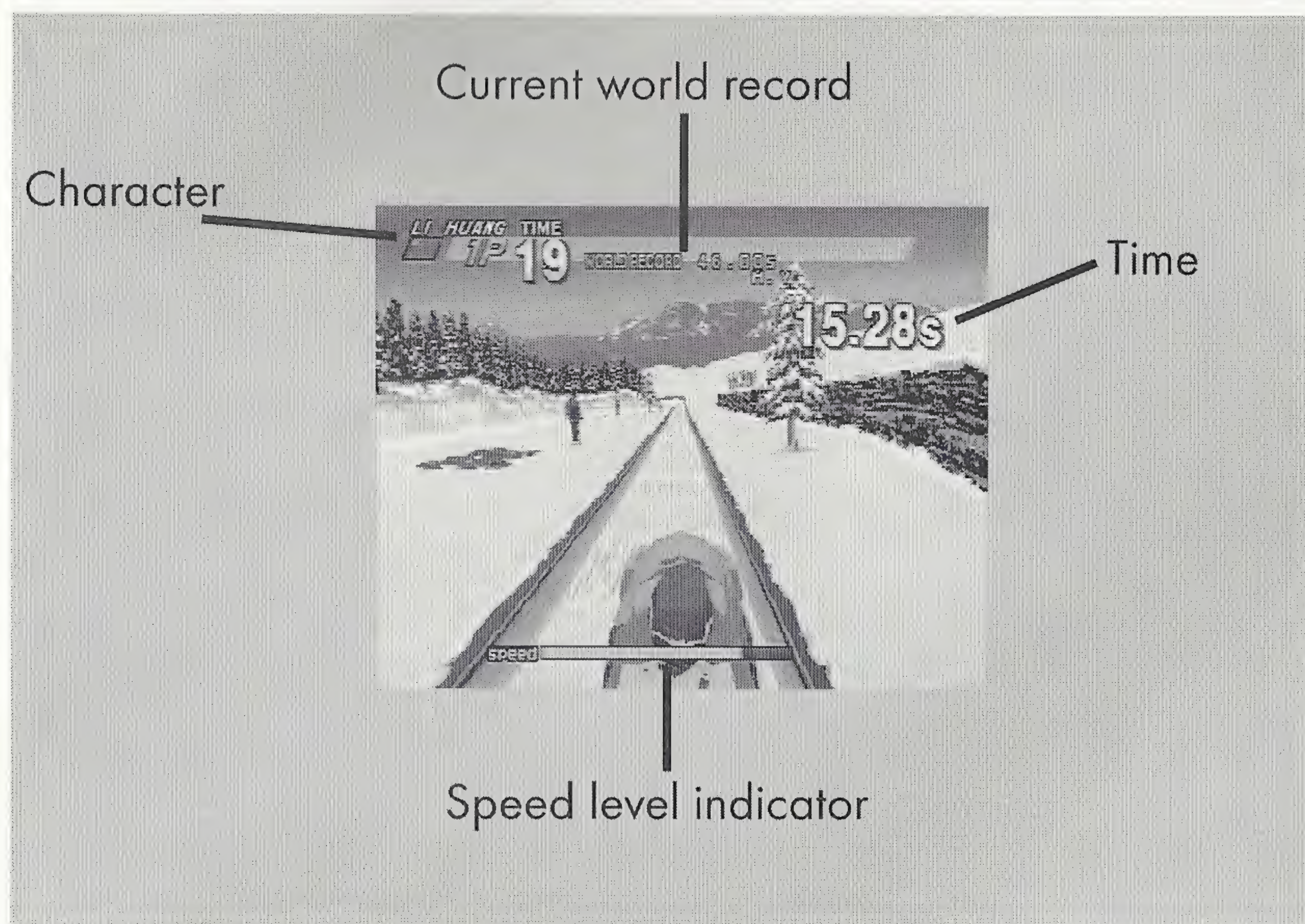


Once "GO" appears on the screen, watch the Skill Level Indicator. Press an ACTION Button to stop the moving level scale at the jump skill level you wish to attempt. Now you have to gain a Speed/Power/Skill level to match that.

First, press a SPEED Button as rapidly as possible to gain enough speed for the jump. This will be indicated at the bottom in blue. At the start of the jump, press an ACTION Button and keep it pressed down to gain power (shown in green). Release the ACTION Button before the end of the jump ramp. Now, once in the air, press a SPEED Button to increase the level of aerial maneuver skill (shown in yellow).

If the final total Speed/Power/Skill level achieved matches or exceeds that required for the jump, the jump is completed successfully. The D-Pad is not used in this event.

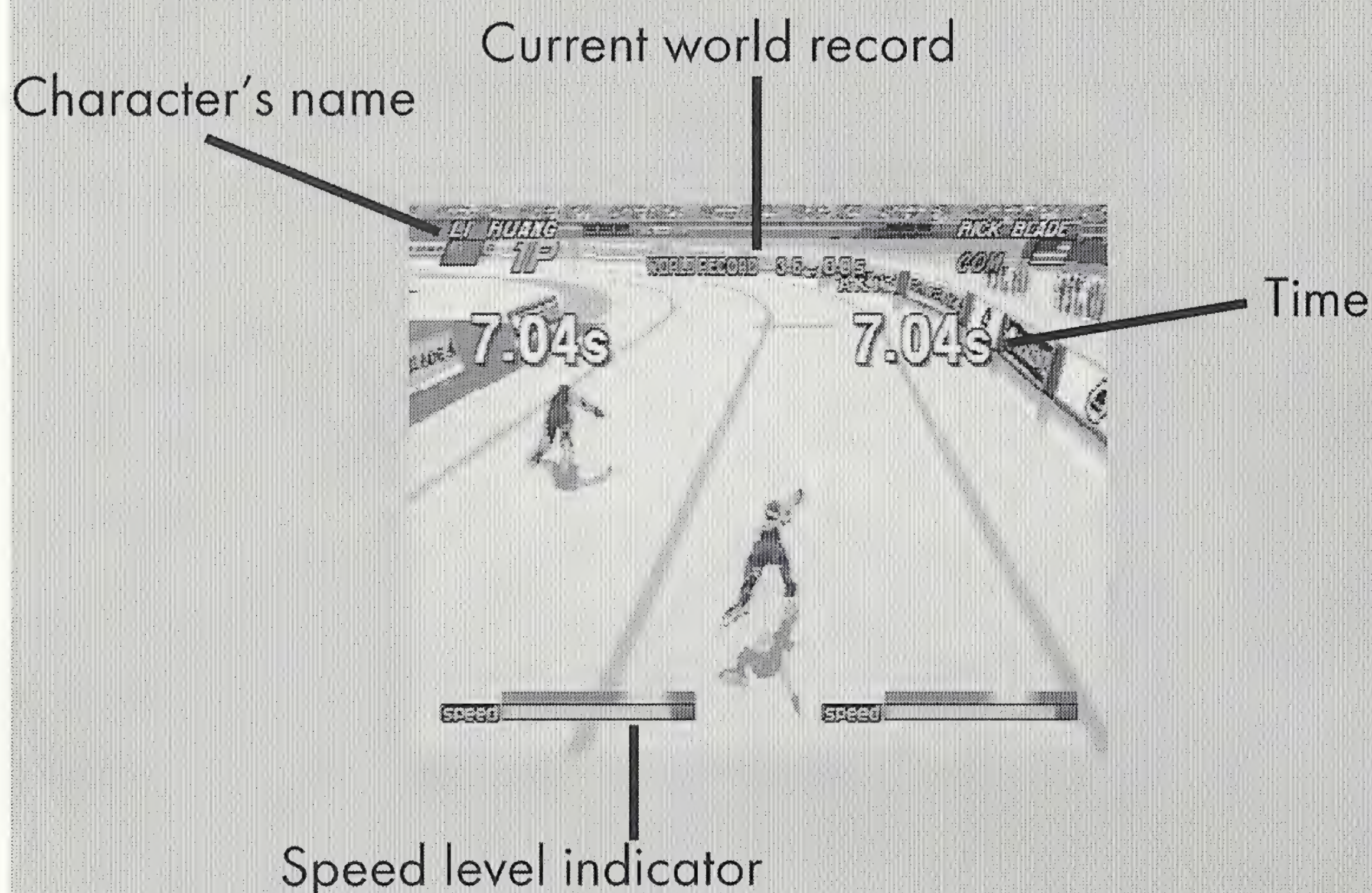
Bobsleigh



Once "GO" appears on the screen, you can start the push off. Press a SPEED Button as fast as possible to gain a good initial speed. Press an ACTION Button to jump in the bobsleigh before you cross the red line.

During the run, keep a smooth line around the corners by pressing the D-Pad to avoid hitting the sides.

Speed Skating



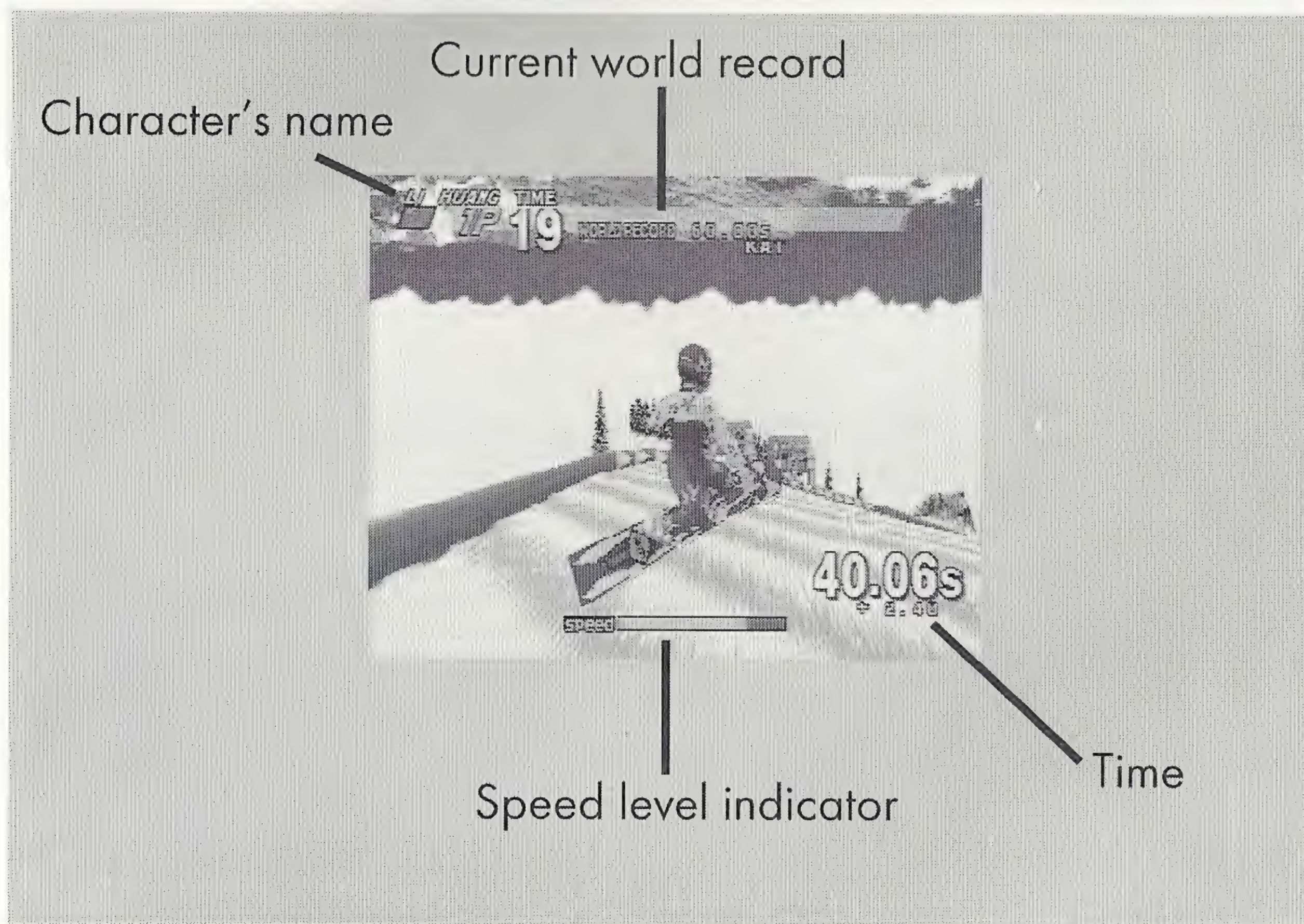
Once "GO" appears on the screen, press a SPEED Button as rapidly as possible to get to full speed as quickly as possible.

This event is not just about speed, it's about speed control. Your current speed is indicated in the speed bar at the bottom of the screen.

The speed bar is divided into three zones. The blue area indicates slower speed, yellow indicates high speed and the red area indicates very high speed. On the straights, try to keep your skater skating at the red speed level, but on corners such high speed leads to less control and your skater may slip, so reduce the speed a little to get a perfect balance of speed and control.

Note: The D-Pad is not used in this event.

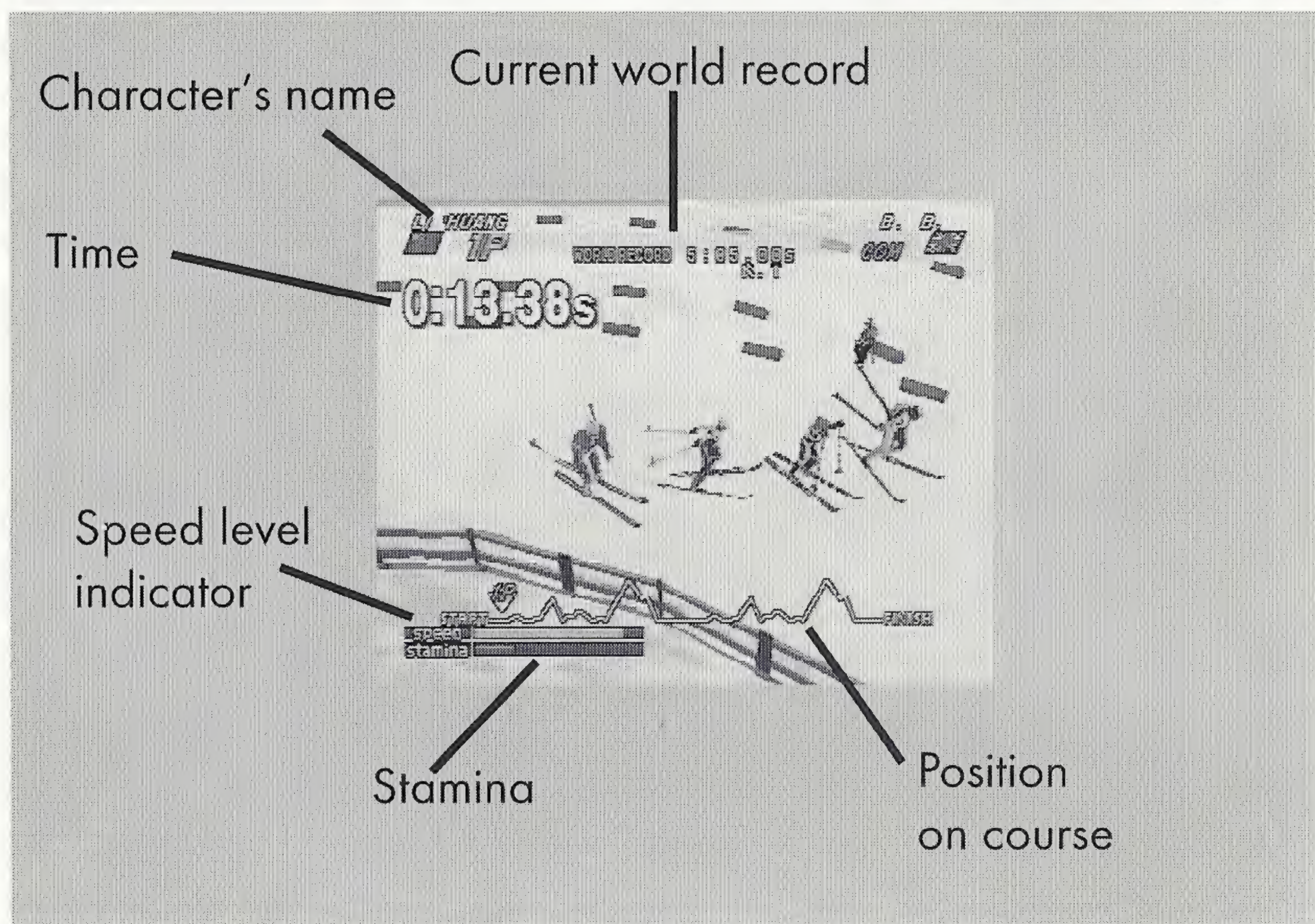
Snowboard



Once "GO" appears on the screen, repeatedly press a SPEED Button for an initial push off. Once you've gained enough initial speed, stop pressing the SPEED Button and concentrate on steering through the course using the D-Pad. Keep to the side of the flags indicated by the arrow. Riding past a flag on the wrong side incurs a time penalty.

There are a number of jumps in the course. A triangular warning sign appears to warn you of a jump ahead. To land successfully, press an ACTION Button before the edge of the jump (indicated by red stripes).

Cross-country



Once "GO" appears on the screen, press a SPEED Button rapidly to gain speed.

Of course, the aim is to finish in the fastest time possible; however, you must regulate your speed according to your current stamina level (shown on the Stamina level Indicator). When your Stamina level is high, it's OK to go as fast as possible, but when the stamina level drops, slow the pace accordingly, and allow your character an opportunity for recovery.

Press the D-Pad to maneuver around other competitors when jostling for the top spot.

Country	China
Age	17
Height	169 cm
Weight	53 kg
Specialty	Skating

Li Huang



For many, Li is definitely the star of the show. Her popularity is such that she even has her own fan club and offers of acting roles flood in. But behind those cute brown eyes lies a will of steel with only one goal in mind – winning.

B.B.



Country	U.K.
Age	23
Height	180 cm
Weight	70 kg
Specialty	Skating

Something of a mystery, this one. Astonishing performances at the international qualifying competitions has left sports fans on the edge of their seats in anticipation of things to come from this cool customer.

Country	France
Age	21
Height	178 cm
Weight	57 kg
Specialty	Alpine

Ellen Reggiani



Ellen is also a top international model. She isn't afraid to compete in the latest designer wear and always presents a cool profile.

Karl Vain



Country	Germany
Age	29
Height	200 cm
Weight	80 kg
Specialty	Alpine

Karl is the undisputed European king of winter sports. He is, however, often criticized for his arrogance. "If I'm the best, then I have the right to say I'm the best. I'm merely stating the truth."

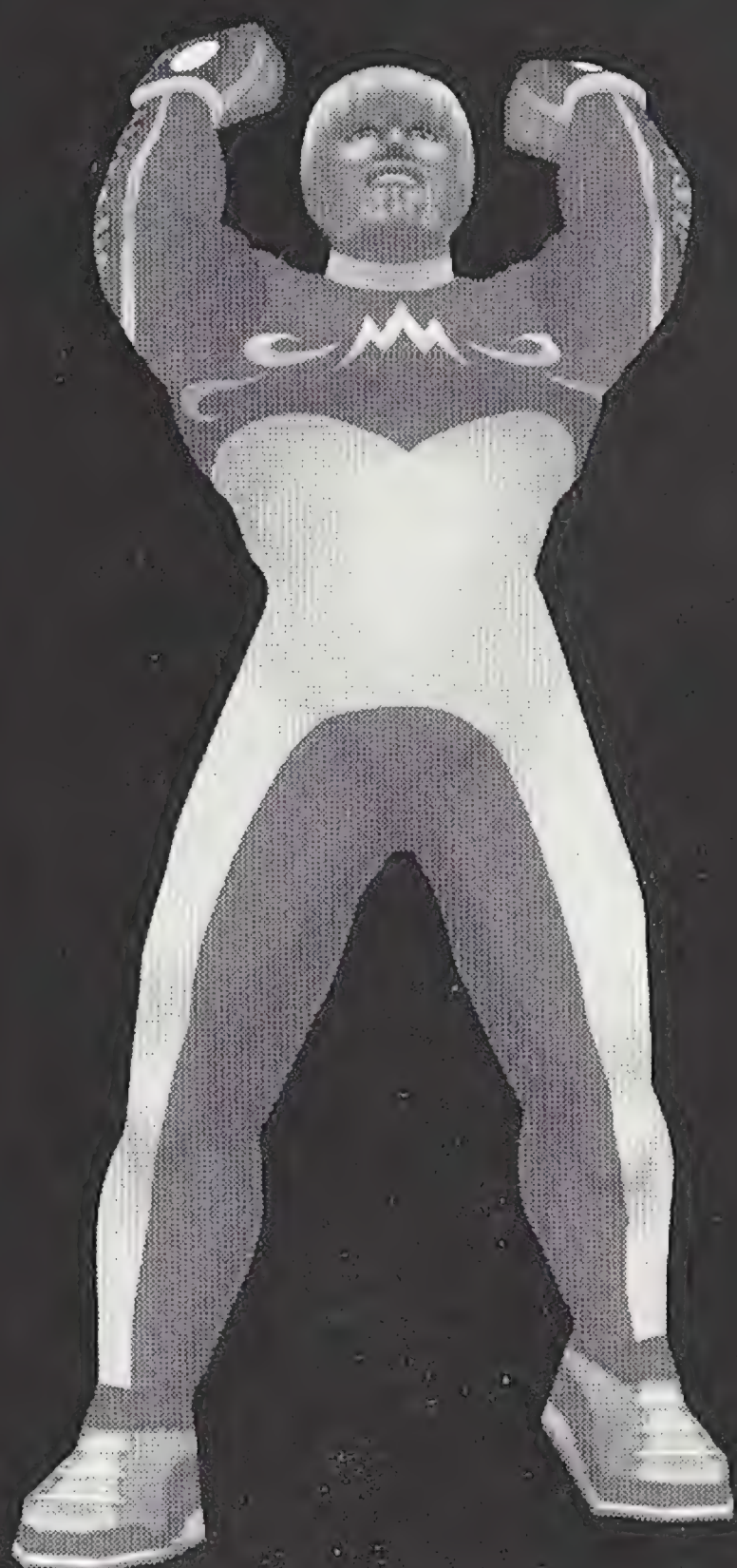
Country	Japan
Age	20
Height	178 cm
Weight	72kg
Specialty	All round

Joe is a newcomer to the international arena, but he has quickly given the competition something to worry about. Thanks to strict mental and physical training back home in his native Hokkaido, Joe is proving that he too is ready to become a superstar.

Joe Kudou



Johann Stensen



Country	Norway
Age	30
Height	205 cm
Weight	105 kg
Specialty	Nordic

"Johann the mighty", as he's known in his native Norway, learned to ski at about the same age that most kids learn to stand up. The mountains are his home and he wants everyone to know who's master around here.

Country	Russia
Age	33
Height	195 cm
Weight	100 kg
Specialty	Nordic

Aleksei Rigel



This is Rick Blade's arch rival. Thanks to a high technology training regimen in his native Russia, he is probably the most finely tuned of all the competitors, but his experience in international competition is limited.

Rick Blade



Country	USA
Age	26
Height	190 cm
Weight	86 kg
Specialty	All round

"The Blade" is currently ranked the No.1 all around international athlete. Since his international debut at the age of 18, he has remained the undefeated champ.

Winter Heat Point Tables

Speed Skiing

Seconds	Points
11.500	1400
11.750	1300
12.000	1200
12.250	1100
12.500	1000
13.000	900

Ski Jumping

Meters	Points
135.00	1400
120.00	1300
110.00	1200
100.00	1100
90.00	1000
70.00	700

Downhill

Seconds	Points
35.00	1400
37.50	1300
40.00	1200
45.00	1000
50.00	900
55.00	800

Short Track

Seconds	Points
43.00	1400
43.50	1350
44.00	1300
45.00	1200
46.00	1050
47.00	900

Skeleton

Seconds	Points
53.00	1400
55.00	1300
57.00	1200
58.50	1050
60.00	900
65.00	700

Slalom

Seconds	Points
27.00	1400
28.00	1300
29.00	1200
30.00	1100
31.50	1000
33.00	900

Aerial

Skill	Points
bLFFtF	1410
bLLFdF	1320
bTLFF	1230
bLPPT	1140
bFdFdF	1050
bFdFF	960



Bobsleigh

Seconds	Points
42.00	1400
43.00	1300
45.00	1150
47.00	1000
48.50	900
50.00	800

Speed Skating

Seconds	Points
35.00	1400
35.50	1300
36.00	1200
37.00	1100
38.00	1000
39.00	900

• Snowboard

Seconds	Points
50.00	1400
53.00	1300
56.00	1200
60.00	1000
64.00	900
70.00	700

Cross-country

Mins:Secs	Points
4:50.00	1400
4:52.50	1350
4:55.00	1300
5:00.00	1200
5:05.00	1050
5:10.00	900

Credits

Sega of America, Inc.

Producer:

Tracy Johnson

Brand Managers:

Kristin McCloskey, Brad Hogan

Lead Tester:

Dave Paniagua

Assistant Lead Tester:

Dennis Lee

Testers:

Amy Albertson, Lorne Asuncion, Tony Borba, Don Carmichael, Michael Dobbins, Arnold Feener, Howard Gipson, Rick Greer, Jeff B. Junio, Tony Lynch, Abe Navarro, Mark Paniagua, Fernando Valderrama, Polly Villatuya

Team Sega Sports:

Geraldine Dessimoz, Brad Hogan, Tracy Johnson, Marcus Matthews, Dave Perkinson

Manual:

Abbass Hussain

Special Thanks:

Jadelyn Chang, Eric Smith, and the SEEDY crew

LIMITED WARRANTY

Sega of America Inc., warrants to the original consumer purchaser that the Sega Saturn CD-ROM shall be free from defects in material and workmanship for a period of 90 days from the date of purchase. If a defect covered by this limited warranty occurs during this 90-day warranty period, Sega will repair or replace the defective CD-ROM or component part, at its option, free of charge. This limited warranty does not apply if the defects have been caused by negligence, accident, unreasonable use, improper handling, modification, tampering or any other causes not related to defective material or workmanship.

WARRANTY REPAIRS

IF YOUR SEGA SATURN COMPACT DISC IS DEFECTIVE OR HAS BEEN DAMAGED, DO NOT RETURN IT TO YOUR RETAIL SELLER. Sega of America cannot offer credit or exchanges for merchandise purchased through your retail store.

To receive U.S. warranty service, call the Sega Consumer Service Department at:

1-800-USA-SEGA

To receive Canadian warranty service, call the Sega Canadian Consumer Service Department at:

1-800-872-7342

Please contact the Sega Consumer Service Department for information. If the Sega technician is unable to solve the problem by phone, he or she will provide you with instructions on returning your defective disc to Sega. The cost of returning the disc to Sega's Service Center shall be paid by the purchaser.

OUR OF WARRANTY REPAIRS AND REPAIRS AFTER EXPIRATION OF WARRANTY

After termination of the 90-day limited warranty period, you may contact the Sega Consumer Service Department at the number listed above. If the technician is unable to solve the problem by phone, he or she will advise you of the estimated cost of replacement. If you elect to have your CD-ROM replaced, send a check or money order payable to Sega of America Inc., for the amount of the cost of the product provided to you by the technician.

LIMITATIONS ON WARRANTY

Any applicable implied warranties, including warranties of merchant-ability and fitness for a particular purpose, are hereby limited to 90 days from the date of purchase and are subject to the conditions set forth herein. In no event shall Sega of America Inc., be liable for consequential or incidental damages resulting from the breach of any express or implied warranties. The provisions of this limited warranty are valid in the United States only. Some states do not allow limitations on how long an implied warranty lasts, or exclusion of consequential or incidental damages, so the above limitation or exclusion may not apply to you. This warranty provided you with specific legal rights. You may have other rights which vary from state to state.

For service needs, call Sega at:

1-800-USA-SEGA

For French instructions, please call

Instructions en français, téléphoner au: **1-800-872-7342**

ESRB RATING

This product has been rated by the Entertainment Software Rating board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at **1-800-771-3772**.



"Sega is committed to helping prepare the next generation for the world they will create. Since 1992, the Sega Foundation has invested more than \$7.7 million to ensure access to quality education and health for American youth."

Steep Slope Sliders™

This Game
is
Sick!



Sega and Saturn are registered in the U.S. Patent and Trademark office. Sega Sports, Winter Heat and Steep Slope Sliders are trademarks of SEGA. All rights reserved. This game is licensed by Sega for home play on the Sega Saturn system only. Copying and/or transmission of this game is strictly prohibited. Unauthorized rental or public performance of this game is a violation of applicable laws. © 1997 Victor Interactive Software Inc./1997 Cave Co., Ltd. Design and development by Victor Interactive Software Inc. Manufactured and distributed exclusively by Sega. © 1997 SEGA, P.O. Box 8097, Redwood City, CA 94063. Made and printed in the U.S.A. All rights reserved. WARNING: Operates only with NTSC televisions and Sega Saturn systems purchased in North and South America (except Argentina, Paraguay and Uruguay). Will not operate with any other televisions or Sega Saturn systems. Patent numbers: U.S. Nos. 5,371,792/ 4,442,486/4,454,594/4,462,076; Europe No. 80244; Canada No. 1,183,276; Hong Kong No. 88-4302; Germany No. 2,609,826; Singapore No. 88-155; U.K. No. 1,535,999; France No. 1,607,029; Japan No. 1,632,396